Hermitage *THRIVE* Early Years Curriculum

T – *Think, explore and wonder*

H – *Healthy, happy and safe*

R – *Respectful relationships and inclusive values*

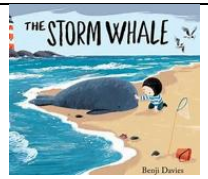
I – *Independence and initiative*

V – *Vocabulary, communication and early literacy*

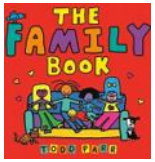
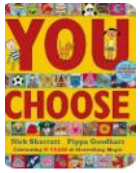
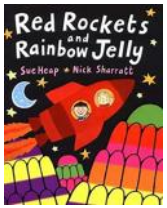
E – *Engaged children who enjoy learning*

Our children will benefit from a well-sequenced early years curriculum that builds curiosity, problem-solving and early critical thinking through purposeful play. A language-rich, nurturing environment will ensure that our children belong, achieve and thrive. The curriculum promotes wellbeing, resilience and positive relationships, with inclusion and diversity embedded. Children will develop strong communication and language foundations, positive attitudes and high levels of engagement. As a result, they will be well prepared for the next stage of their education with the knowledge, skills and dispositions needed to succeed.

Curriculum Overview 2026 -2027						
Reception	**Autumn A**	**Autumn B**	**Spring C**	**Spring D**	**Summer E**	**Summer F**
TOPIC	**BELONGING**		**EVERYDAY HEROES**		**ALL AROUND ME**	
Characteristics of Effective Learning	**Playing and exploring:** Children investigate and experience things and 'have a go'. Children who actively participate in their own play develop a larger store of information and experiences to draw on which positively supports their learning **Active learning:** Children concentrate and keep on trying if they encounter difficulties. They are proud of their achievements. For children to develop into self-regulating, lifelong learners they are required to take ownership, accept challenges and learn persistence **Creating and thinking critically:** Children develop their own ideas and make links between these ideas. They think flexibly and rationally, drawing on previous experiences which help them to solve problems and reach conclusions.					
Overarching EYFS Principles	**Unique Child:** Every child is unique and has the potential to be resilient, capable, confident and self-assured. **Enabling Environments**: Children learn and develop well in safe and secure environments where routines are established and where adults respond to their individual needs and passions and help them to build on learning over time. **Learning and Development:** Children develop and learn at different rates. We must be aware of all children and support those who need greater support than others					
Communication and Language	Baseline Assessments Sit and listen in pairs/small groups/whole class Sing songs and rhymes Listen to stories Offer explanations and use taught vocabulary Interactions – Adult/Child Child/Child Opportunities in all areas of continuous provision and social times					

Writing	Narrative: A Losing Story Purpose: Retell the Losing Story and Write Sentences Recount: Animal Information Sentences Purpose: To inform		Narrative: A Superhero Story Purpose: Retell the superhero story and write sentences Information: Letter Purpose: To write letter sentences		Instructions: How to grow a big, beautiful tree Purpose: To Instruct Narrative: Transformation Story Sentences Purpose: Retell the Transformation Story and Write Sentences	Narrative: Friendship Story Sentences Purpose: Retell the Friendship Story and Write Sentences Poetry: A Whale Poem Purpose: To write description sentences
Vehicle Text						
Class Read(s)	Daily Picture Books voted by children					
	Julia Donaldson		Oliver Jeffers		Benji Davies	
Maths **(NCTEM Mastering Number)**	Subitising within 3 Focus on counting skills Explore how all numbers are made of 1s Focus on composition of 3 and 4 Subitise objects and sounds Comparison of sets – 'just by looking'	Focus on counting skills Focus on the five-ness of 5 using one hand and the die pattern for 5 Comparison of sets - by matching Use the language of comparison: *more than, fewer than, an equal number* Explore the concept of 'whole' and 'part'	Subitise within 5 focusing on die patterns Match numerals to quantities within 5 Counting – focus on ordinality and the 'staircase' pattern See that each number is one	Focus on the 'staircase' pattern and ordering numbers Focus on ordering of numbers to 8 Use language *of less than* Focus on 7 Doubles – explore how some numbers can be made with 2 equal parts	Counting – larger sets and things that cannot be seen Subitising – to 6, including in structured arrangements Composition – '5 and a bit' Composition - of 10 Comparison – linked to ordinality Play track games	Subitise to 5 Introduce the rekenrek Automatic recall of bonds to 5 Composition of numbers to 10 Comparison Number patterns Counting

	Use of language of comparison: *more than and fewer than*	Focus on the composition of 3, 4 and 5 Practise object counting skills Match numerals to quantities within 10 Verbal counting beyond 20	more than the previous number Focus on 5 Focus on 6 and 7 as '5 and a bit' Compare sets and use language of comparison: *more than, fewer than, an equal number to* Make unequal sets equal	Sorting numbers according to attributes - odd and even numbers		
Enriching Experiences	Gardening – School Allotments with Gardener					
	Baking Library visit	History Workshop Pantomime		Methodist Church (Easter Workshop) Visits from Police/Fire/Nurse/ Dentist/Doctor	Butterflies to Caterpillars Making Fruit Kebabs	Peak Wildlife Park
Wider Opportunities	Bridge the Gap, Black History Month, Outdoor Learning, Remembrance, World Book Day, National Poetry Day, Anti Bullying Week, Eat Fit Keep Fit Week, Safer Internet Day					
	A: NSPCC Number Day, World of Work Week					
	B: European Day of Languages, Science Week					
	C: Neurodiversity Week, Children's Mental Health Week					
Understanding the World	Seasonal Changes Outdoor Adventures – Forest School					

	Describe immediate environment Create simple maps	Understand the past and present in living memory (when they were born, 4th birthday, last Bonfire night) And beyond living memory Remembrance	Introduce children to where France is and look at similarities and differences Transport	Jobs and the roles of people who help us Kings and Queens	Plants and growth	Making observations of and drawing animals Animal Homes Exploring different landscapes
Personal, Social and Emotional Development **Zones of Regulation is implemented to teach emotional regulations and managing conflict*	Being Me in My World No Outsiders 	Celebrating Difference No Outsiders 	Dreams and Goals No Outsiders 	Healthy Me	Relationships No Outsiders 	Changing Me No Outsiders 
Expressive Arts and Design	Opportunities for children to use a variety of materials and tools through drawing/painting/sculpture and crafts Across areas of the continuous provision (indoors and outdoors) Role Play and play with small world enhancements ensures children are using language/vocabulary to create or retell stories					
Religious Education	Special People Thrive Awards *(upholding school values)* Reading Awards Star Writer House Points Class Rewards	Christmas (Incarnation) Remembrance Bonfire Night Judaism – Hannukah Christianity – Christmas Nativity	Celebrations in different cultures and worldviews Chinese New Year Christianity - Easter	Easter (Salvation) Islam – Eid Hindu – Holi Festival	Stories Sports Day	Special Places Class Assembly

	Being thankful - Harvest					
Physical Development ***Gross Motor Skills** ***Fine Motor Skills**	Refine fundamental movement skills (rolling, crawling, jumping, hopping, skipping and climbing) Develop children's core strength Opportunities to develop large body movements in the outdoor provision and in PE lessons 'Dough Disco' and 'Squiggle while you Wiggle' Opportunities for children to use their fine motor control through activities in the continuous provision Teach explicitly the correct use of scissors, paintbrushes, knives & forks Teach explicitly the correct way to write with a pencil using the tripod grip Provide daily opportunities to practise writing with an effective tripod grip					
	Intro to PE 1 Intro to PE 2	Fundamentals 1 Dance 1	Gymnastics 1 Dance 2	Gymnastics 2 Ball skills 1	Games 1 Fundamentals 2	Games 2 Ball skills 2